Supply.

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1. A method of rendering a three-dimensional model, comprising:

obtaining a characteristic of the three-dimensional model; determining a three-dimensional dither pattern based on the characteristic; and

rendering the three-dimensional model using the three-dimensional dither pattern.

- 2. The method of claim 1, wherein determining comprises selecting a number of points to make up the three-dimensional dither pattern and a location of the points on the three-dimensional model.
- 3. The method of claim 1, wherein the characteristic is obtained for a region of the three-dimensional model, and the three-dimensional dither pattern is determined for the region.
- 4. The method of claim 3, wherein characteristics are obtained for different regions of the three-dimensional model, different three-dimensional dither patterns are determined for the different regions based on the characteristics for the different regions, and the three-dimensional model is rendered using the different three-dimensional dither patterns.

The method of claim 1, wherein the three-dimensional dither pattern comprises data specifying pixels to illuminate when rendering the three-dimensional model.

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6. The method of claim 5, wherein the pixels define individual points in the three-dimensional dither pattern.

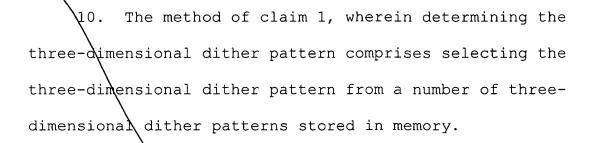
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7. The method of claim 1, wherein the characteristic comprises a density of the three-dimensional model.

8. The method of claim 7, wherein the density is obtained for a three-dimensional region of the three-dimensional model by averaging densities of sub-regions within the three-dimensional region.

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9. The method of claim 1, wherein the characteristic comprises one of a color of the three-dimensional model, a field strength in the three-dimensional model, a temperature in the three-dimensional model, and a pollution concentration in the three-dimensional model.



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11. An article comprising a machine-readable medium that stores executable instructions for rendering a three-dimensional model, the instructions causing a machine to:

obtain a characteristic of the three-dimensional model;

determine a three-dimensional dither pattern based on the characteristic; and

render the three-dimensional model using the three-dimensional dither pattern.

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12. The article of claim 11, wherein determining comprises selecting a number of points to make up the three-dimensional dither pattern and a location of the points on the three-dimensional model.

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13. The article of claim 11, wherein the characteristic is obtained for a region of the three-dimensional model, and the three-dimensional dither pattern is determined for the region.

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- 14. The article of claim 13, wherein characteristics are obtained for different regions of the three-dimensional model, different three-dimensional dither patterns are determined for the different regions based on the characteristics for the different regions, and the three-dimensional model is rendered using the different three-dimensional dither patterns.
- 15. The article of claim 11, wherein the three-dimensional dither pattern comprises data specifying pixels to illuminate when rendering the three-dimensional model.
- 16. The article of claim 15, wherein the pixels define individual points in the three-dimensional dither pattern.
- 17. The article of claim 11, wherein the characteristic comprises a density of the three-dimensional model.
- 18. The article of claim 17, wherein the density is

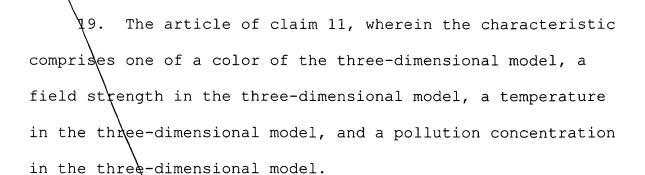
 20 obtained for a three-dimensional region of the threedimensional model by averaging densities of sub-regions within
 the three-dimensional region.

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- 20. The article of claim 11, wherein determining the three-dimensional dither pattern comprises selecting the three-dimensional dither pattern from a number of three-dimensional dither patterns stored in memory.
- 21. An apparatus for rendering a three-dimensional model, comprising:

a memory that stores \executable instructions; and

a processor that executes the instructions to:

obtain a characteristic of the three-dimensional model;

determine a three-dimensional dither pattern based on the characteristic; and

render the three-dimensional model using the three-dimensional dither pattern.



22. The apparatus of claim 21, wherein determining comprises selecting a number of points to make up the three-dimensional dither pattern and a location of the points on the three-dimensional model.

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23. The apparatus of claim 21, wherein the characteristic is obtained for a region of the three-dimensional model, and the three-dimensional dither pattern is determined for the region.

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24. The apparatus of claim 23, wherein characteristics are obtained for different regions of the three-dimensional model, different three-dimensional dither patterns are determined for the different regions based on the characteristics for the different regions, and the three-dimensional model is rendered using the different three-dimensional dither patterns.

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25. The apparatus of claim 21, wherein the three-dimensional dither pattern comprises data specifying pixels to illuminate when rendering the three-dimensional model.



- 26. The apparatus of claim 25, wherein the pixels define individual points in the three-dimensional dither pattern.
- 27. The apparatus of claim 21, wherein the

 5 characteristic comprises a density of the three-dimensional model.
 - 28. The apparatus of claim 27, wherein the density is obtained for a three-dimensional region of the three-dimensional model by averaging densities of sub-regions within the three-dimensional region.
 - 29. The apparatus of claim 21, wherein the characteristic comprises one of a color of the three-dimensional model, a field strength in the three-dimensional model, a temperature in the three-dimensional model, and a pollution concentration in the three-dimensional model.
- 30. The apparatus of claim 21, wherein determining the three-dimensional dither pattern comprises selecting the three-dimensional dither pattern from a number of three-dimensional dither patterns stored in memory.